



SKU # MS-4CREE-35W

Part # 1003179

Description

4.3in Marine Spot/Docking Light 35W/5,000LM - Professional Grade

Categories Truck, Marine Sport Lighting, LED Spots and Auxiliary Lighting

Sub-Categories

Auxiliary Spot & Floods, Marine LED Docking & Spreader, Heavy Duty Spot Lights & Accessories

UPC 817363014533

Unit of Measure EA

Related Skus:

RSSS3X3PR-W

Cross Sell Skus:

Condition

New

Manufacturer

Marine Sport Lighting

EZ Category

Marine Sport
Docking_Spreader Lights

Harmonization Code

8512.20.2080

Universal

YES

Life Expectancy

50,000 hours

SEMA Product Auxiliary Light

Part Type ID 1005

Reverse Polarity

Auxiliary Light

Operating Voltage

9-32VDC

Current Draw

1.9-23.8A

Wattage

35-Watts

Chip Type

Cree

IP Rating

IP67

LUX

Kelvin (ColorTemperature)

White

Universal or Vehicle Specific

Universal

Made In

CN

Warranty

Lifetime

Lumens

5,000lm

Beam Pattern

Combo



Product Information

Looking for increased visibility while docking your boat? Wish your boat's deck was illuminated better at night? Marine Sport® Lighting's MS-4High Performance-35W LED auxiliary spots are the perfect solution for providing a blast of light when you need it, when you need it. Marine Sport Lighting's 4.3" round auxiliary lights feature high power High Performance diodes producing 5,000 lumens of output power which means extended family activity time on the water and increased safety docking your boat when the fun is done. The MS-4High Performance-35W's is fastened with a rubber grommet and injection sealant to provide IP67 rated defense against water intrusion and environmental attack which means you can land that fish no matter the weather conditions. We also coated the spotlight with a durable powder coat and additional anti-corrosive sealant for extra protection in saltwater environments. Simple put, these lights will have your back wherever adventure takes you. Marine

Est. Labor 1 Hours

Gross Weight 1.80 **Width** 5.50

Net Weight 1.80 **Height** 4.25

DIM Weight 0.71 **Depth** 4.25